

WHAT IS CLAIMED IS:

Sub. C1> 1. A method for interactive wagering, comprising:
receiving user inputs; and
presenting one of an expert wager input interface and a novice wager input interface based upon the user inputs.

2. The method of claim 1, further comprising interpreting the user inputs as specifically selecting the one of the expert wager input interface and the novice wager input interface.

3. The method of claim 1, further comprising switching from presenting one of the expert wager input interface and the novice wager input interface to another of the expert wager input interface and the novice wager input interface.

Sub. A1
4. The system of claim 3, further comprising transferring wager selections made in the one of the expert wager input interface and the novice wager input interface to the another of the expert wager input interface and the novice wager input interface.

Sub. B2> 5. A method for interactive wagering, comprising:
receiving user inputs; and
displaying a wager input interface having a plurality of user selection requirements and a plurality of options for each of the plurality of user

selection requirements, wherein the plurality of user selection requirements are displayed so that each is substantially aligned in a first dimension, and wherein the plurality of options for each one of the plurality of user selection requirements are displayed so that the plurality of options are substantially aligned in a second dimension with the one of the plurality of user selection requirements.

6. The method of claim 5, wherein the plurality of user selection requirements include a track selection, a race selection, a wager type selection, a horse selection, and an amount selection.

7. The method of claim 5, wherein the user inputs are used to select at least one of the plurality of options for each of the plurality of user selection requirements.

8. The method of claim 7, wherein the at least one of the plurality of options that is selected using the user inputs is highlighted to indicate that the at least one of the plurality of options has been selected.

9. The method of claim 7, further comprising displaying a ticket window that indicates each of the plurality of options selected using the user inputs.

10. A method for interactive wagering, comprising:

receiving user inputs; and
presenting a series of displays each
corresponding to one of a plurality of user selection
requirements, wherein each of the series of displays
includes a plurality of options that correspond to the
corresponding one of the plurality of user selection
requirements, designating at least one of the plurality
of options as selected options, and simultaneously
displaying as part of a simulated wager ticket each of
the selected options.

11. A method for interactive wagering,
comprising:

receiving user inputs; and
presenting a plurality of participant
options, highlighting one of the plurality of
participant options in response to the user inputs, and
indicating a color corresponding to the one of the
plurality of participant options when highlighted.

12. The method of claim 11, wherein the
participant is a horse.

13. The method of claim 11, wherein the
participant is a jockey.

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14. A method for interactive wagering,
comprising:

receiving user inputs;
in response to receipt of one of the
user inputs, selecting a set of menu options that are a
function of a current operating mode; and

presenting a menu containing the set of menu options.

15. A method for interactive wagering, comprising:

receiving user inputs;
selecting wagering options based upon
the user inputs;
placing a first wager using the wagering
options; and

presenting the wager options as default selections in a subsequent wager entry process.

16. A system for interactive wagering, comprising:

a user input device that receives user inputs; and

control circuitry that receives the user inputs from the user input device and that presents one of an expert wager input interface and a novice wager input interface based upon the user inputs.

17. The system of claim 16, wherein the control unit interprets the user inputs as specifically selecting the one of the expert wager input interface and the novice wager input interface.

18. The system of claim 16, wherein the control circuitry also switches from presenting one of the expert wager input interface and the novice wager input interface to another of the expert wager input interface and the novice wager input interface.

Sub. B4> 19. The system of claim 18, wherein wager selections made in the one of the expert wager input interface and the novice wager input interface are transferred to the another of the expert wager input interface and the novice wager input interface.

20. A system for interactive wagering, comprising:

a user input device that receives user inputs; and

control circuitry that receives the user inputs and that displays a wager input interface having a plurality of user selection requirements and a plurality of options for each of the plurality of user selection requirements, wherein the plurality of user selection requirements are displayed so that each is substantially aligned in a first dimension, and wherein the plurality of options for each one of the plurality of user selection requirements are displayed so that the plurality of options are substantially aligned in a second dimension with the one of the plurality of user selection requirements.

21. The system of claim 20, wherein the plurality of user selection requirements include a track selection, a race selection, a wager type selection, a horse selection, and an amount selection.

22. The system of claim 20, wherein the user inputs are used to select at least one of the plurality of options for each of the plurality of user selection requirements.

23. The system of claim 22, wherein the at least one of the plurality of options that is selected using the user inputs is highlighted by the control unit to indicate that the at least one of the plurality of options has been selected.

24. The system of claim 23, wherein the control unit also displays a ticket window that indicates each of the plurality of options selected using the user inputs.

25. A system for interactive wagering, comprising:

a user input device that receives user inputs; and

control circuitry that receives the user inputs, that presents a series of displays each corresponding to one of a plurality of user selection requirements, wherein each of the series of displays includes a plurality of options that correspond to the corresponding one of the plurality of user selection requirements, that designates at least one of the plurality of options as selected options, and that simultaneously displays as part of a simulated wager ticket each of the selected options.

26. A system for interactive wagering, comprising:

a user input device that receives user inputs; and

a control unit that receives the user inputs, that presents a plurality of participant

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options, that highlights one of the plurality of participant options in response to the user inputs, and that indicates a color corresponding to the one of the plurality of participant options when highlighted.

27. The system of claim 26, wherein the participant is a horse.

28. The system of claim 26, wherein the participant is a jockey.

Sub. B5> 29. A system for interactive wagering, comprising:

a user input device that receives user inputs; and

control circuitry that receives the user inputs, that, in response to receipt of one of the user inputs, selects a set of menu options that are a function of a current mode of the system, and that presents a menu containing the set of menu options.

30. A system for interactive wagering, comprising:

a user input device that receives user inputs; and

control circuitry that receives the user inputs, that selects wagering options based upon the user inputs, that places a first wager using the wagering options, and that presents the wager options as default selections in a subsequent wager entry process.

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